

Broadcasting

By default, the application uses XHR short polling to broadcast events that happen. XHR polling works out of the box without any additional configuration but can quickly become resource intensive and increase bandwidth usage as application usage grows. We recommend to use web sockets instead

For details on how to set the below configuration items, please read [\[redacted\]](#).

The default broadcasting driver "pollcast" requires no additional configuration and works in almost all environments.

Web sockets can be used via a Pusher protocol compatible service. To enable web sockets browse to the [\[redacted\]](#) integration page.

Online URL: <https://docs.supportpro.vn/article/broadcasting-255.html>